# Wei (Nora) Wang

#### **EXPERIENCE**

# **UX/UI Designer - Design Agency / Dimensional Innovations**

2023.08 - Current, Full-time

Collecting interactive and interface design data to inform the interactive design solutions using design strategy, guidelines, specifications, and reusable design elements for screen-based products.
 Collaborated with developers and product managers to explore the feasibility of design.

# UX Product Designer - web 3.0 / MGM Resorts International

2022.03 - 2022.06, (4 mos), Internship

- Collaborated with cross-functional teams to develop a groundbreaking mixed-reality product concept spanning mobile, web, and hardware. Designed conceptual diagrams, wireframes, UI mockups, and intereactive prototypes by analyzing the market and customer.
- Led comprehensive user research, including hardware, mobile devices, market research, competitive analysis, and user interviews. The findings yielded insights, informing the user experience and providing robust technical support for the project.
- · aligning with the business vision and user insights.

## UX/UI Designer - e-Commerce, C2C / italki

April 2021 - August 2021, (5 mos), Intern

- Initiated opportunity discovery in the teacher selection flow by analyzing customer psychology and behaviors, resulting in a 6.25% increase in annual revenue after launch.
- Reprioritized teacher's detail page functions and information architecture using system thinking
  and usability testing, leading to improved customer familiarity with sellers' value, increased
  trust, and an 8% rise in first-lesson booking rate.
- Produced 20+ UI page for commerce experience in delivery stage, delivering a final design presentation to both the leadership team and clients.

### Product Designer - Entertainment product, B2C MusicPax

November 2022 - August, (10 mos), Contract

Conducted competitive analysis and collaborated with different stakeholders to establish an
actionable MVP feature list. Delivered design proposals for Desktop Player, aligning with user
habits. The DAU grew 18% after launch.

## Web UX Designer - B2B / The Space Design Associates

June 2019 - August 2021 (2 yrs 2 mos), Full time

- Led end-to-end process for official website design, including market research, concept
  exploration, user flows, wireframes, iteration and final design, which evangelized design
  culture and expanded the target business partners nationwide.
- Created a design system, style guide, data visualization, and established clear branding & tone of voice for the website which set a solid foundation of enterprise's brand growth.

# Landscape designer / Guangmu Landscape design Ltd., Co

January 2018 - June 2019 (1 yr 5 mos), Full time

• Balanced business impact with customer needs by adjusting the construction cost of real estate and the houses we designed sold for \$300 million.

## noradesign.org (Portfolio)

linkedin.com/in/norawangdesign/
Norawang4487@gmail.com
( 912 ) - 999 - 5090
South Bay Area, CA (Open to relocate)
Authorized to work for any employers

## **EDUCATION**

# Savannah College of Art & Design

M.A. in Interactive Design Achievement Scholarship, SCAD 2021.09 - 2022.11, Savannah, GA

#### **Shenyang Agricultural University**

B.A. in Landscape Architecture 2014.09 - 2018.06, Shenyang, China

#### **AWARD**

3 Gold &10 Silver & 3 bronze, Indigo, 2023 Silver Award, London Design Award, 2023

#### **SKILLS**

#### Design

System thinking • Wireframes • User flows

Data visualization • Product thinking • Visual design • Graphic design • Strategy • Storyboard

Brainstorming • Research • Web design

Design thinking • Javascript • Prototype • HTML

#### **Software**

Figma • Adobe XD • Axure • Photoshop Illustrator • Jira • Sketch • Principle • InDesign Final cut pro • Keynote • Invision • Processing

## **Prototyping**

Rapid prototyping • Quick wireframe sketch Low fidelity • Mid fidelity • High fidelity Paper prototype • 3D printing

#### Research

Market research • Interview • Survey
Affinitization • Competitive analysis
Data analysis • A/B Testing & Experiment
Cognitive walkthrough • SUS Test